

Tuesday, April 9th @ 7pm in CAS 145
Santa Monica Studio visits gamedev.MSU.edu



Mark Buhchignani and Aaron Lee

Senior Engineering Managers at Santa Monica Studio

Two members of the team that made **God of War**, winner of over 20 Game of the Year awards, will visit MSU to talk about their experiences in the game industry and what it takes to join a team like theirs. As Senior Engineering Managers, Aaron and Mark manage programmers and technical artists on the Santa Monica Studio team and see thousands of resumes and portfolios each year.

